



## 2026 29er Autumn Regatta #2

Saturday 23<sup>rd</sup> May to Sunday 24<sup>th</sup> May 2026  
 The Organising Authority is Kohimarama Yacht Club

### SUPPLEMENTARY SAILING INSTRUCTIONS (SSI)

This sheet and Addendum A are supplements to Appendix S of the Racing Rules of Sailing

#### NOTICES TO COMPETITORS (SI 2)

**SSI 1** The race office is located within the Kohimarama Yacht Club. The official notice board is located on the race office window of Kohimarama Yacht Club

#### SIGNALS MADE ASHORE (SI 4)

**SSI 2** Signals ashore will be displayed on the flagstaff located at Kohimarama Yacht Club.

**SSI 3** When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 30 minutes' in Race Signals AP.

**SSI 4 [DP]** Flag D with one sound means 'Boats shall not leave the shore until this signal is made. The warning signal will not be made before the scheduled time or less than 30 minutes after flag D is displayed.'

#### SCHEDULE OF RACES AND CLASS FLAGS (SI 5 & 6)

Day/Date	Number of Races	Time of first warning signal	Class Flag
Saturday 23 <sup>rd</sup> May	5	1155 hrs	29er
Sunday 24 <sup>th</sup> May	5	1055 hrs	29er

One extra race per day may be sailed, provided that the regatta does not become more than one race ahead of schedule and the change is made according to SI 3.

On the last day of racing a warning signal for the last race shall not be made after 1500.

### **COURSES (SI 7)**

**SSI 5** The courses to be sailed, the order in which the marks are to be passed, and the side on which each mark is to be left are shown in Addendum A.

**SSI 6** In the event that a gate mark is missing and has not been replaced with an object displaying flag M, the remaining mark shall be rounded to port.

### **MARKS (SI 8)**

**SSI 7** The description of the marks is in the table in Addendum A.

### **THE START (SI 9)**

**SSI 8** A boat starting later than four minutes after her starting signal will be scored Did Not Start without a hearing. This changes RRS A5.1 and A5.2.

### **TIME LIMITS (SI 12) SSI 9**

Target time for first finisher	Race time limit
30min	50mins

There is no prescribed time limit for the first boat to pass mark 1 or a finish window.

### **SSI 9.2**

The race committee may award a finishing score to a boat that is still racing by displaying to her from a committee vessel (which may be in motion) flag W with one sound signal. A boat so notified is no longer required to sail the course (changing rule 28), shall stop racing and shall return to the starting area, or return ashore if there is no more racing. A finishing score under this Sailing Instruction will be the score she would have received had she sailed the course and finished within any time limit, without gaining or losing any place. However, when two or more boats that are overlapped are notified, they will be scored as if they were tied.

### **[DP] CHECK OUT AND CHECK IN**

**SSI 10** Sailors shall sign-on before going afloat and sign-off soon after returning to shore personally on the sheet provided at Kohimarama Yacht Club.

### **[DP] SUPPORT VESSELS**

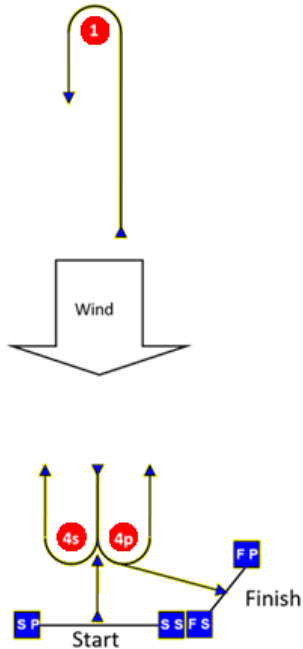
**SSI 11** All official and support vessels shall always have an engine safety cut out switch (kill cord) attached to the driver while the engine is running, unless prior written exemption has been provided by the Organising Authority.

All support coach/support vessels are required to have VHF communications and be available to assist the race committee if required.

# Addendum A

## Course Illustration – Windward Leeward with reaching finish

LR



Course: Leeward reach finish

Signal	Mark Rounding Order
LR2	Start – 1 – 4s/4p – 1 – 4p – Finish
LR3	Start – 1 – 4s/4p – 1 – 4s/4p – 1 – 4p – Finish

Mark	Description
1	Orange Triangle
4s 4p	Orange Triangles
SS Starting mark starboard end	Signal Vessel (orange flag)
SP Starting mark port end	Orange Teardrop
FS Finishing mark starboard end	Signal Vessel (blue flag)
FP Finishing mark port end	Orange Teardrop
Change mark (SI 10)	Yellow Triangle